

Geb

Geb is a bespoke swords & sorcery setting for old-school adventure games. It is actively being developed through play in a by-the-book AD&D campaign, 2-3 times a week, for over a year.

From:

<https://geb.aikuro.net/> - **Geb**

Permanent link:

<https://geb.aikuro.net/start?rev=1693620049>

Last update: **2024-12-22 15:53**

