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## **Equipment**

Item	Cost	Enc	Description
Caltrop, singular	2 sp	4	See UA for rules. 10 caltrops covers 1 square yard (3"/1"). Can purchase caltrops with 2 ENC for the same price, but they are only effective against M-size or smaller creatures who are barefoot with soft feet (like humans, and rarely monsters).
Cards, deck	5 gp (50 gp)		Marked decks (50 gp) are crafted keenly, but will likely be detected by adventurers (10% chance per hand), especially thieves (13% chance per hand).
Chalk, 1 stick	1 cp	1	
Chalk, 20 cn powder	2 sp	20	Comes in a small pouch.
Charcoal, 1 stick	5 ср	1	
Crowbar	3 gp	75	
Dice, pair	1 gp or 10 gp	1	Weighted dice are not perfectly loaded, but do have a tendency to show a certain face. Weighted dice will likely be detected quickly by adventurers (4-in-6 chance per 10 throws), especially thieves (5-in-6 chance per 10 throws).
Flask, empty	1 sp or 1 gp	7	Likely made of pottery material. Glass is 1 gp.
Grapnel / grappling hook	75 gp	75	DSG 56.
Ink, well of	15 gp	10	
Ladder, 10'			Larger or smaller sizes can be obtained, scaling the cost and encumbrance appropriately.

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## **Silver and Cold Iron**

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